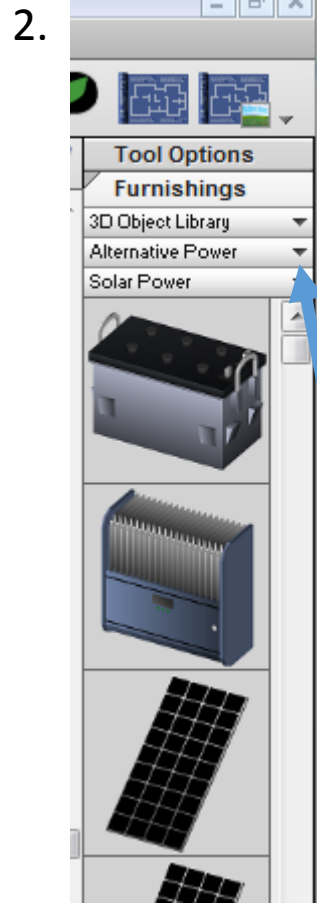
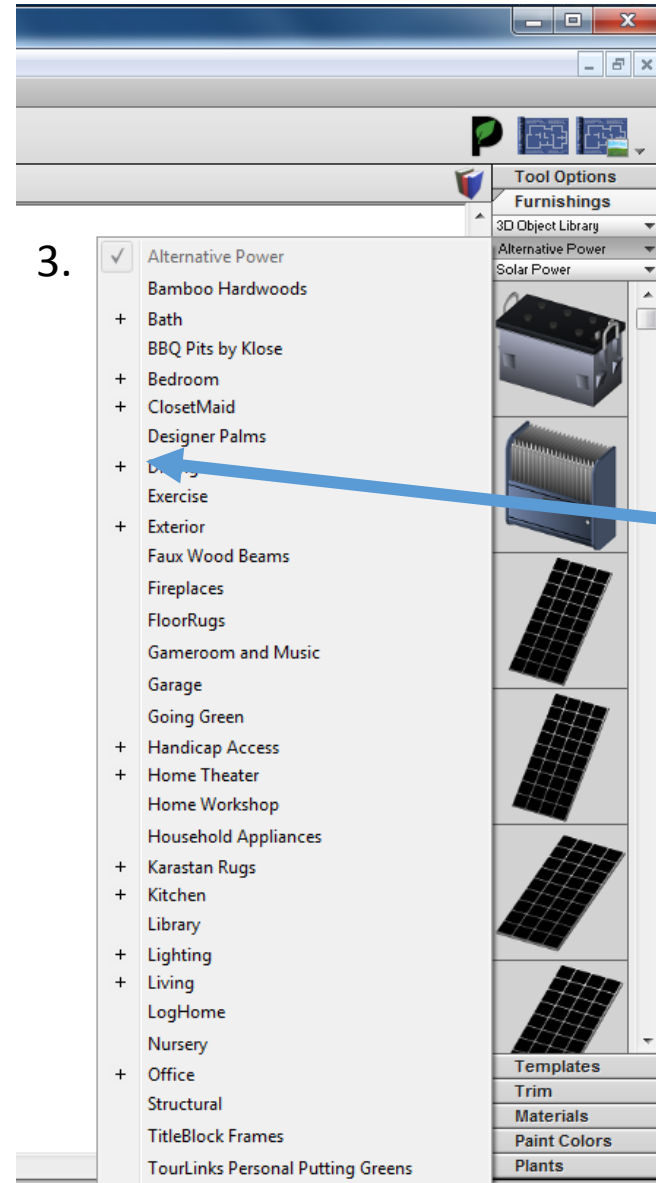


Furniture, Materials, and Color selections are located in the right side menu in Punch.



Be sure you are in 3D Object Library

Click the ▼ to get more options. There are many more categories than Alternative Power.



If there is a + next to a room, there are more categories within that room. Click on the + to see more.



There is more help on the back of the page

4.

Furniture is placed by dragging the icon onto the 2D window.

5.

Double clicking on the furniture shape in 2D launches the Custom Workshop.

6.

To remove furniture parts, ungroup the different shapes by clicking on the furniture, going to the Edit menu, and choosing Ungroup.

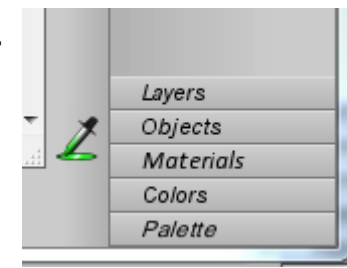
7.



The arrow tool is used to select parts in the Custom Workshop.



8.



You can use the Materials and Colors menu (right side) by dragging your selection onto the 3D part.



The Fly Around tool is used to view all sides of the object.

9.

When you close out of the Custom Workshop window, say Yes to *Update Changes to Object* and Yes to *Automatically Generate 3D profile*. If a third window appears, click No.